Lvl 3 Commune – Converse with Ancestor (Ancestor Spirit Guide)

Caster conducts a ceremony and communicates with an Ancestor spirit guide about a single topic.

Only one Ancestor may be contacted during this spell.

The caster may ask questions about events and things from the Ancestors era.

The caster must state a specific topic to be stated during rollout,

if the topic is not specific enough, the spell is likely to fail.

Caster conducts a ceremony and communicates with an individual Ancestor about a single topic.

Range: Self, Roll: 10 min @ dawn Collection: Commune

AoE: Self Dur: 10 minutes Output: Mundane

Cost:1 Save: Skill via GM roll for the spirit

Tier: Stack:

Full:

General,

- The caster may ask an Ancestor questions about a certain event, thing, or language from the Ancestors era.

- This knowledge may be accurate, inaccurate, or partially accurate.

- GM assigns a caster Skill save based on the difficulty of the Topic, starting with Save Roll +0,

- Topics that are outside of the Ancestors knowledge will be more difficult

(Save Roll -20 to -80)

- Success on the GM’s Save Roll for the Ancestor provides accurate information regarding the Topic.

- If the roll is a standard success then not all information about the Topic is revealed

- spirit does not know **all** the facts

- If the roll passes with a critical success a complete and accurate answer is given.

- Failure on the GM’s Save Roll means the Spirit failed to find accurate information regarding the question.

- If the roll is a standard fail then the answer is ‘unknown’,

- If the roll is a critical failure the answer is false/incorrect information,

- that ‘may’ be what the ancestor believes but is wrong.

This Spell Does:

- Allow the caster to Ae’Em communicate with a bonded Ancestor Spirit Guide.

- Allow the caster to choose which bonded Ancestor they are contacting.

- Provide information from the Ancestor’s era.

This Spell Does Not:

- Does NOT Guarantee Cooperation from the Ancestor,

- The Venerator’s relationship with the Ancestor affects success.

- Does NOT Generally Provide information about events far removed from the Ancestors era

- Does NOT Allow other commune spells to be used by the caster while it is active.